

## **CRYPTIC STUDIOS™ ANNOUNCES SALE OF CITY OF HEROES® & CITY OF VILLAINS®**

**Los Gatos, Calif. - November 6, 2007** – Cryptic Studios™ announced today that the development house has sold its intellectual and proprietary rights to both the **City of Heroes®** and **City of Villains®** franchises to publisher NCsoft. As part of the agreement, NCsoft is licensing Cryptic’s engine technologies for use with future games.

“**City of Heroes** and **City of Villains** players should be assured that Cryptic Studios will be working closely with NCsoft to ensure a smooth, seamless transition,” said Michael Lewis, President and co-founder of Cryptic Studios. “**City of Heroes** was Cryptic’s flagship product and we are proud of this title and the many millions of characters that have entertained over a million people worldwide. The decision to sell the franchise allows us to focus resources on our soon to be announced first-party projects.”

For more information about Cryptic Studios please visit [www.crypticstudios.com](http://www.crypticstudios.com)

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### **About Cryptic Studios:**

Established in July 2000, Cryptic Studios™, Inc. is an independent, employee-owned developer of massively multiplayer online games for the PC and next generation consoles. In April 2004 Cryptic launched its first MMO title, **City of Heroes®**, which received top accolades in the industry, including E3’s “Best of Show” and multiple “Game of the Year” awards. In the **City of Heroes** visually stunning, 3-D graphical world, thousands of players create unique super-powered heroes and embark on immersive adventures, battling villains and executing special missions as they build a dynamic online community. **City of Villains®**, the stand-alone sequel, launched in October 2006.