



## **Puzzle Solvers Prepare for *Sudoku Ball™-Detective* Available Now!**

### *Mystery and Puzzle Solving at its Finest*

**NEW YORK- August 18, 2009**—Playlogic Entertainment, Inc. (Nasdaq OTC: PLGC.OB), and independent worldwide publisher of entertainment software, announced today that ***Sudoku Ball™- Detective*** is available now in retail stores nationwide for Nintendo DS™ handheld device and PC.

***Sudoku Ball™- Detective*** puts a new spin on one of America's favorite puzzle games with a unique and entertaining detective twist. Inspired by murder mystery games and famous English detective stories, ***Sudoku Ball™- Detective*** puts you in the role of a small town detective on the trail of a murderer. Each puzzle you solve along the way represents a separate stage of the investigation. Search through clues, pick locks, investigate evidence in the lab, and close in on catching your suspect!

#### **Additional Game Features for *Sudoku Ball™- Detective* Include:**

- Challenging story mode with 20 levels
- Three difficulty settings from beginner to expert
- Unique 3D Sudoku Ball feature for an entirely new puzzle experience
- 240 Sudoku puzzles and additional story puzzles

***Sudoku Ball™- Detective*** will be released on Nintendo Wii™ system in September.

For more information please visit the interactive [Sudoku Ball™ Detective website](#) where you can play the interactive Flash demo that unveils the story's setting and gives you the opportunity to complete one of the unique Sudoku Ball™ puzzles. The demo (like the game) features 6 languages: English, German, French, Spanish, Italian and Dutch.

***Sudoku Ball™-Detective*** is rated "E" for Everyone by the ESRB. For game assets, please visit: [www.reverbinc.com/playlogic](http://www.reverbinc.com/playlogic).

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**About Playlogic:**

Playlogic Entertainment, Inc. is an independent worldwide publisher of entertainment software for consoles, PCs, handhelds, mobile devices, and other digital media. Playlogic distributes its products through all available channels, online and offline. Playlogic, who currently has approximately 110 employees, is listed on Nasdaq OTC under the symbol "PLGC.OB" and is headquartered in New York, USA and Amsterdam, the Netherlands. Its in-house game development studio "Playlogic Game Factory" is based in Breda (the Netherlands).

Playlogic's portfolio includes games that are being developed by several teams at the Playlogic Game Factory, as well as games developed by a number of studios throughout the world with approximately 400 people of external development staff. The Playlogic Game Factory also develops first party titles for Sony Computer Entertainment Europe (SCEE).

Playlogic publishes quality games, working with leading technology to produce digital entertainment from concept to finished product. Playlogic plans to publish 12 titles, on several platforms, during 2009.

**Forward Looking Statements:**

This release contains statements about PLAYLOGIC's future expectations, performance, plans, and prospects, as well as assumptions about future events. The reader is cautioned not to put undue reliance on these forward-looking statements, as these statements are subject to numerous factors and uncertainties, including without limitation, business and economic conditions and trends; fluctuations in operating results; reduced customer demand relative to expectations; competitive factors; and other risk factors listed from time to time in the company's SEC reports. Actual results may differ materially from our expectations as the result of these and other important factors relating to PLAYLOGIC'S business and product development efforts, which are further described in filings with the Securities and Exchange Commission. These filings can be obtained from the SEC's website located at [www.sec.gov](http://www.sec.gov). Any forward-looking statements are based on information available to PLAYLOGIC on the date of this release, and PLAYLOGIC assumes no obligation to update such statements.

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