

FOR IMMEDIATE RELEASE

GRAFFITI ENTERTAINMENT'S *AIR CONFLICTS: ACES OF WORLD WAR II* STORMS ONTO THE PSP® SYSTEM

REDWOOD CITY, Calif. - April 7, 2009 - Signature Devices, Inc. (OTCPK: [SDVI](#)) announced today that its wholly owned subsidiary, Graffiti Entertainment, Inc., has released its arcade flight simulation game *Air Conflicts: Aces of World War II* for the PSP® (PlayStation®Portable) system to retail stores nationwide.

"Air Conflicts puts the greatest planes of WWII in the palm of your hand," says Kenneth Hurley, CEO of Signature Devices, Inc. and Graffiti Entertainment, Inc. "It features true to the time aircraft designs, 13 campaigns with more than 240 action-packed missions and incredible graphics that immerse players in a beautiful, rich and realistic world."

Air Conflicts is an arcade flight simulator game set in World War II featuring the aircraft of this period and historically inspired missions. The emphasis is on intense dogfights, daring bombing raids and exciting aerial missions.

As a pilot in World War II, players experience action-packed missions that progress on a historically based timeline, and features genuine medals and ranks. Choose to fly one of 17 authentic planes for the US Air Force, Royal Air Force, Luftwaffe or Red Army Air Force. In the gallery, players can also view rotating 3D models of every plane in the game and get specific information and stats about the real-world aircraft.

Air Conflicts: Aces of World War II key features:

- Authentic historical timeline and missions
- Easy control scheme that allows for fun aerial battles
- 17 historically authentic aircraft designs
- Wireless capabilities include a multiplayer mode for up to 8 players

Developed by Cowboy Rodeo, *Air Conflicts: Aces of World War II* is rated T and retails for \$29.99. For more information about Signature Devices, Graffiti Entertainment and their products, please visit www.signaturedevices.com.

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About Signature Devices, Inc. and Graffiti Entertainment, Inc:

Based in Redwood City, Calif., Signature Devices, Inc. creates, develops and manufactures advanced information technology, including computer systems, software and electronics products. One of the Company's premier technologies includes a blend of hardware and software for image generation technology used in video games and simulations. Signature Devices also owns Graffiti Entertainment, Inc, (www.graffitientertainment.com), a publisher of interactive entertainment software for advanced entertainment consoles.

The information in this press release includes certain "forward-looking" statements within the meaning of the Safe Harbor provisions of Federal Securities Laws. Investors are cautioned that such statements are based upon assumptions that in the future may prove not to have been accurate and are subject to significant risks and uncertainties, including the future financial performance of the Company. Although the Company believes that the expectations reflected in its forward-looking statements are reasonable, it can give no assurance that such expectations or any of its forward-looking statements will prove to be correct. Readers are cautioned not to place undue reliance on these forward-looking statements that speak only as of the date of this release, and the Company undertakes no obligation to update publicly any forward-looking statements to reflect new information, events, or circumstances after the date of this release except as required by law.

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