

Capybara Games Cleans Up at the Prestigious IGF Mobile Awards

"Critter Crunch" Devours the Competition and Wins Best Mobile Game and Best Audio Achievement Honors

Toronto, Canada – February 21, 2008 - Capybara Games, an acclaimed developer of mobile games represented by Flashman Studios, took home two coveted Independent Games Festival (IGF) Mobile awards – one for Best Audio Achievement and one for Best Mobile Game overall – for their critically-acclaimed **Critter Crunch** title for mobile platforms. The IGF Mobile Awards were held at a recent ceremony during the 2008 Game Developer's Conference at the Moscone Center in San Francisco, California.

"We're absolutely thrilled to receive this kind of recognition for **Critter Crunch** from such a well-respected organization such as IGF," said Capybara Games president Tom Frencel. "These awards solidify our belief that people across the mobile gaming spectrum appreciate high-quality games."

Critter Crunch, an innovative and fresh take on the puzzle genre, lets players take the role of cuddly Biggs, a friendly, furry forest dweller whose home is under siege from an army of evil critters. Using his long tongue as his only weapon, Biggs must set the food chain in motion by launching smaller critters into the waiting mouths of larger ones, clearing the screen and saving his home.

Not only did **Critter Crunch** fare exceptionally well at the IGF Mobile Awards, the title also received two IGN Best of 2007 Awards, one for Best Puzzle Game and the other for Biggest Surprise. "The game looks fantastic thanks to brilliant colors and fun character sprites, too," IGN claimed. "This is one of the year's best games – and the fact it came out of left field makes the whole deal even sweeter."

Critter Crunch also took home the Wave Award for Mobile Game of the Year for **Critter Crunch**. The winners of the first annual Wave Awards (the Wireless Arts, Video and Entertainment academy) were announced in January, 2008.

With an incredibly successful and rewarding 2007 under their belts, look for even more from Capybara Games in 2008. The studio has already expanded onto the Nintendo DS and Wii gaming consoles as well as digital distribution platforms.

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ABOUT CAPYBARA GAMES:

Capybara Games is a Canadian game studio focused on the creation of immersive and innovative games. Since 2003, Capybara has quickly become recognized for combining unique ideas, addictive gameplay, and compelling visual style. Creativity and quality have always been at the center of Capybara's philosophy. They are committed to bringing this philosophy, along with their expertise and experience to every game they produce. For more information about Capybara Games, please visit: www.capybaragames.com

ABOUT FLASHMAN STUDIOS:

Flashman Studios provides value-added services to represents game developers and intellectual property in the interactive entertainment industry with a particular focus on the videogame market. Flashman Studios offers clients a wide range of expertise, including corporate strategy, sales, marketing, public relations, business development, corporate finance and mergers/acquisitions by utilizing the strength of a team-based approach and strong industry relationships. For more information on Flashman Studios please visit: <http://www.flashmanstudios.com>

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