



Media Alert



Go Behind the Scenes with *Backbreaker's* New Replay System Trailer



Download and post the new Replay System Trailer now [here!](#)

OXFORD – August 17, 2010 – 505 Games USA and NaturalMotion Games have released a new *Backbreaker* trailer detailing the new replay system for their revolutionary, euphoria-powered football game.

Rounding out the massive *Greathouse* update released this month, the trailer gives a detailed look at the replay system's many features, chief of which include a total of seven fully functioning cameras, allowing players to catch all the bone-crushing action from any angle. The replay suite includes a free flight camera mode, a cinematic "ball-lock" option that fixes the camera on the ball at all times, and a "ball-cam" feature, which zooms into and follows the ball downfield to capture all the drama of your big plays.

Download updated assets [here](#), and check out all the community generated action at the official *Backbreaker* Flickr page [here](#). Additionally, be sure to stay up-to-date with *Backbreaker* news, updates, videos and much more on [Facebook](#) and [YouTube](#).

Developed by NaturalMotion Games and published worldwide by 505 Games, **Backbreaker** is the world's first truly live sports title. Utilizing the studio's own euphoria engine, Backbreaker brings a revolutionary in-game animation system to the on-field action, meaning no two tackles will ever be alike. **Backbreaker** is available now for the Xbox 360® video game and entertainment system from Microsoft and PLAYSTATION®3 computer entertainment system.